



Matt A. Mason

DELAY PIECE #1

for Trumpet and Live Electronics

2024

Program Note: *Delay Piece #1* is a composition for Trumpet and Live Electronics that can be performed by one or two performers. In composing with a delay pedal, I treat the piece as a multi-genre conversation where articulative and sustaining voices interact in discreet formal sections, allowing for multiple simultaneous musical aesthetics to be explored. This piece incorporates phase-like structures, baroque soloistic counterpoint, and drones to create the sensation of lost time. Through the use of sustaining tones and a lengthy feedback-driven delay function, articulative sections become expansive, shimmering tapestries while the sustaining voices become landscapes for a slow-yet-constantly-shifting harmony that is influenced by vibrato, tone, intonation, and counterpoint.

Performance Note: The live electronics can be controlled by the soloist or by a secondary performer. There are two functions needed: High Feedback Delay and Harmonic Freeze. These can be achieved through conventional guitar pedals connected to a microphone and can be adjusted at the discretion of the performers. They can also be programmed or controlled via Max/MSP.

for Michelle Pranger

Delay Piece #1

Matt A. Mason (ASCAP)

for Trumpet & Live Electronics

Fast, Sharp

Trumpet

p meter is a suggestion for approximate duration
allow space for the delay

Delay Pedal

pp \curvearrowright *f*

pp \curvearrowright *f*

p \curvearrowright *f*

mp \curvearrowright *f*

mf

pp \curvearrowright *mf*

f

pp

p \curvearrowright *mp*

pp \curvearrowright *mf*

p \curvearrowright *mf*

p \curvearrowright *mf*

p \curvearrowright *f*

pp \curvearrowright *ff*

Delay Piece #1

28

mp *sffz* *p* *f*

31

33

$\text{♩} = 110$, Baroque

35

pp *crescendo* *ff* *rit.*

40

mf *accelerando*

Articulate, Overlapping

45

p *mp* *p* *pp*

51 $\text{♩} = 60$, Blooming Harmony

pp *mf* *sfpp* *pp* *pp*

59

p *mf* *p* *mf* *mp* *mf* *p*

68

p

77 air sound

pp *mf* *p*

84

f *pp*

89

pp

97 *tr*

Musical notation for measures 97-100. Treble clef, whole notes with a wavy line above. Bass clef, half notes with a slur.

101 *tr*

Musical notation for measures 101-106. Treble clef, whole notes with a wavy line above. Bass clef, half notes with a slur.

107 *mf* *p*

Musical notation for measures 107-112. Treble clef, quarter notes, eighth notes, and sixteenth notes. Bass clef, quarter notes. Dynamics: *mf*, *p*.

113 *pp* *mf* *ff* *p*

Musical notation for measures 113-116. Treble clef, chords with 'x' marks, whole notes. Bass clef, chords with 'x' marks, whole notes. Dynamics: *pp*, *mf*, *ff*, *p*.

117 *air* *tone* *air* *f* *ppp*

Musical notation for measures 117-121. Treble clef, whole notes with a wavy line above. Bass clef, whole notes. Time signatures: 3/4, 4/4. Dynamics: *f*, *ppp*.

122 *crescendo* *ff* *mf*

Musical notation for measures 122-126. Treble clef, quarter notes, eighth notes, and sixteenth notes. Bass clef, quarter notes. Dynamics: *crescendo*, *ff*, *mf*.

128

let sound dissipate completely, prepare Freeze Pedal

Delay Pedal Off

Freeze

ppp *f*

mp

131 **Molto Rubato**

mp *mf p*

136

f *mp*

141 *accelerando*

f *mp*

Freeze

$\text{♩} = 110$, **Baroque**

146

ad lib. dynamics and articulation

153

160

Freeze

Add

Musical staff 160-167. Treble clef. Measures 160-167. Includes 'Freeze' and 'Add' annotations with dashed lines pointing to specific notes.

168

3

Musical staff 168-175. Treble clef. Measures 168-175. Includes a triplet annotation '3'.

176

Freely

mp *sffz* *pp*

Musical staff 176-177. Treble clef. Measures 176-177. Includes 'Freely' instruction and dynamic markings *mp*, *sffz*, and *pp*. Includes a section with 'x' marks.

178

ff *pp*

Musical staff 178-179. Treble clef. Measures 178-179. Includes dynamic markings *ff* and *pp*.

180

p *f* *p* *f* *mf*

Musical staff 180-184. Treble clef. Measures 180-184. Includes dynamic markings *p*, *f*, *p*, *f*, and *mf*.

185

p *f* *mf* *mp*

Musical staff 185-189. Treble clef. Measures 185-189. Includes dynamic markings *p*, *f*, *mf*, and *mp*.